



*Museo dell'Astronomia e dello Spazio e Planetario digitale*



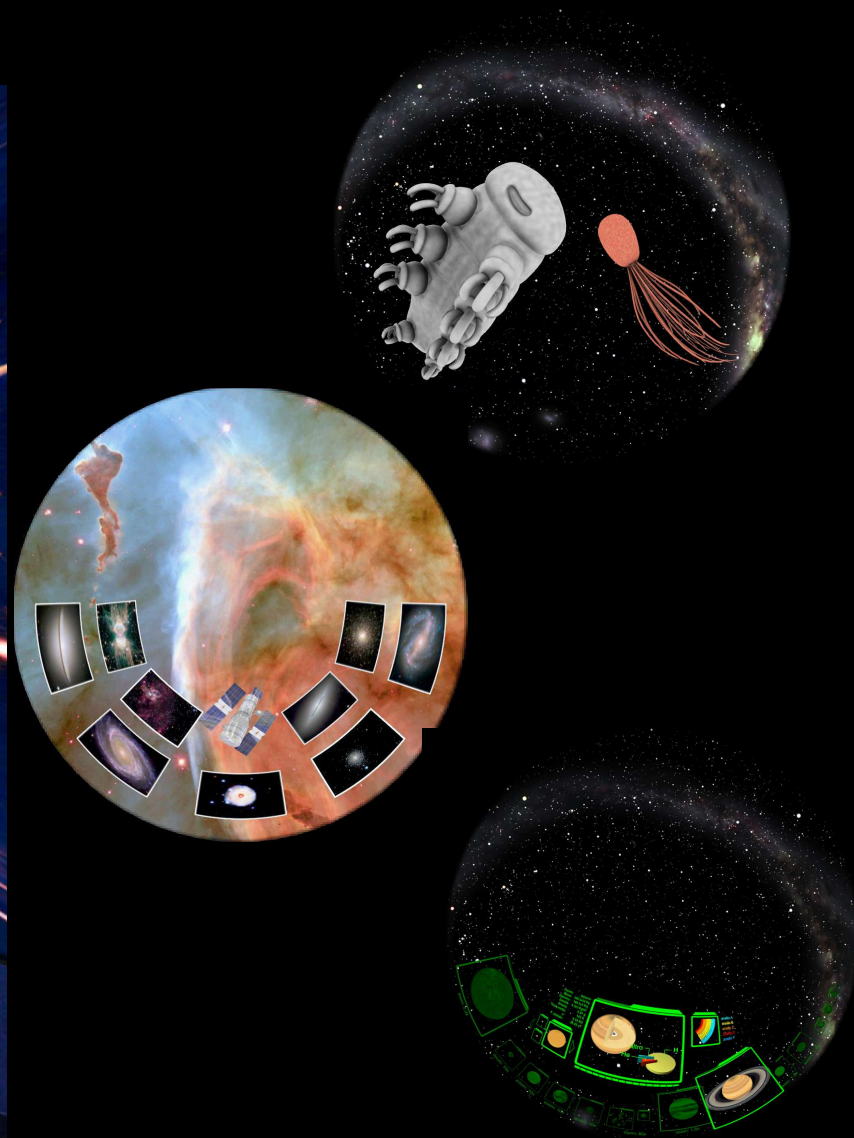


# Il museo

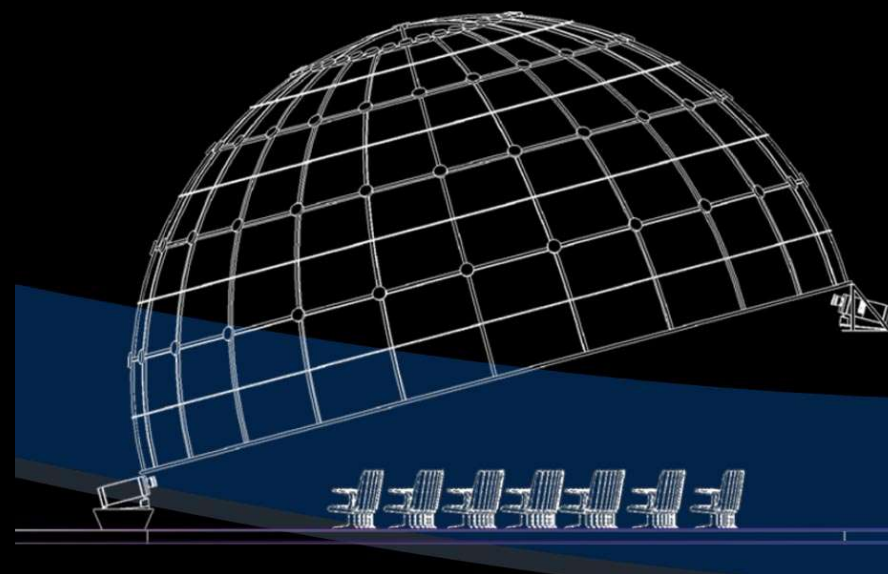
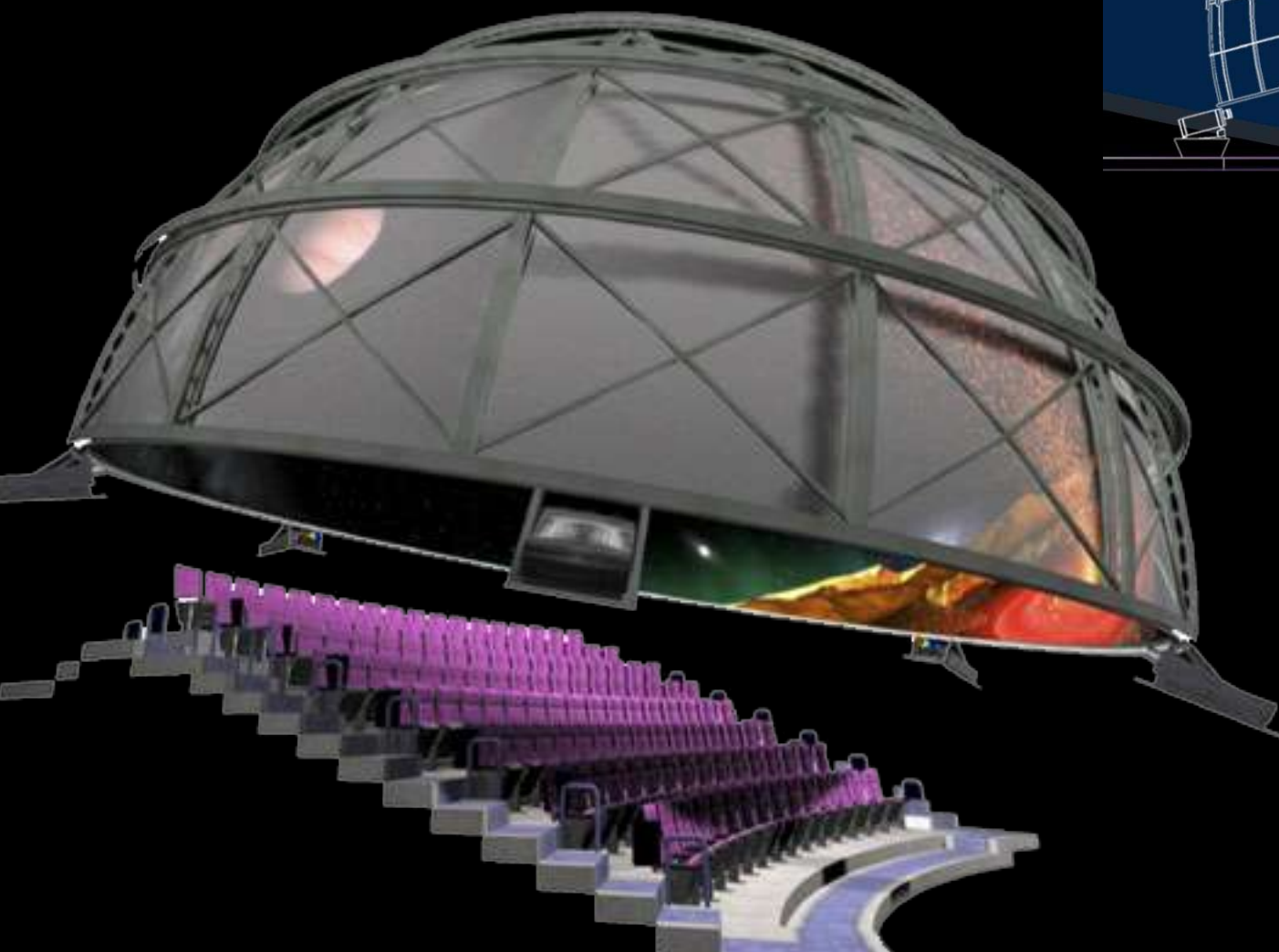




# Il planetario



# Il planetario

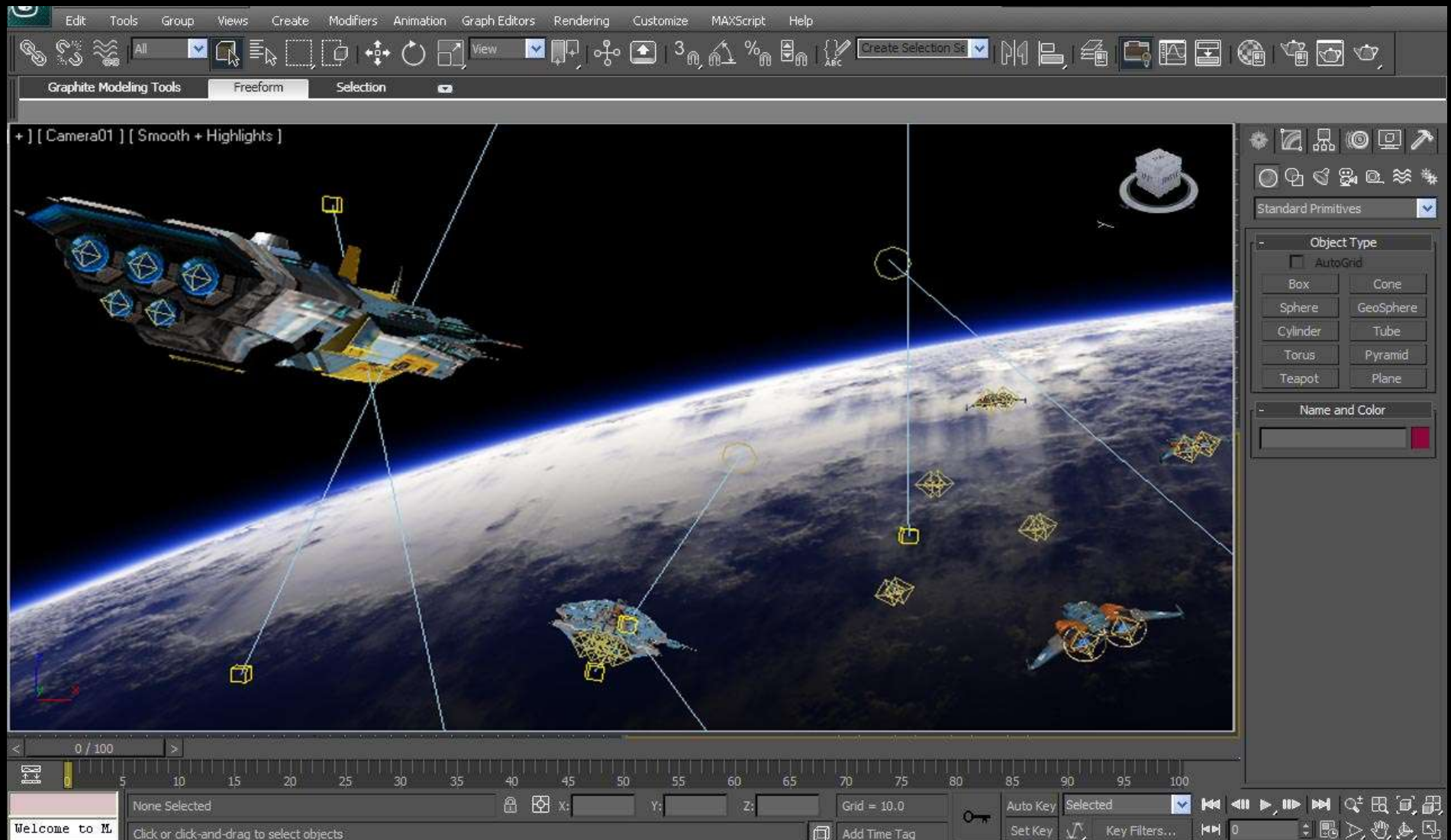


[www.planetarioditorino.it](http://www.planetarioditorino.it)



# Gli strumenti utilizzati

Modellazione e animazione in grafica 3d: Autodesk 3ds Max



# Gli strumenti utilizzati

Compositing audio video: Adobe creative suite



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Programmazione: javascript

Initial Settings:

number of bodies	body	mass	Position		velocity	
			x	y	x	y
<input type="radio"/>	body 1	200	0	0	0	0
<input checked="" type="radio"/>	body 2	1	150	0	0	120
<input type="radio"/>	body 3	0.001	-220	130	-15	-28
<input type="radio"/>	body 4					

time = 9.0

PhET

Amplitude: 50, Frequency: 50, Damping: 50, tension: low to high

Manual, Oscillate, Pulse

Restart

Fixed End, Loose End, No End

pause/play

# Gli strumenti utilizzati

Realtà aumentata

